Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Exercise 5-1: Programming languages used to create objects and active content**

**Instructions:** Match each term to its corresponding description.

|  |  |
| --- | --- |
| Terms | Descriptions |
|  | The Microsoft version of Java. It is an object-oriented programming language that supports Microsoft's.NET platform. |
|  | An object-oriented programming language developed by Sun Microsystems that is fully cross-platform functional. |
|  | The Microsoft version of JavaScript. |
|  | Scripting language from Microsoft, derived from Visual Basic, used to manipulate ActiveX scripts. |
|  | A superset of the C language that uses object-oriented programming. Considered the best language for creating large applications |
|  | A programming language used primarily to create operating systems and applications. |
|  | An open set of technologies for integrating components on the Internet and within Microsoft applications. |
|  | The first event-driven scripting language developed exclusively for online content design. |

Terms

1. C
2. C++
3. Java
4. JavaScript
5. ActiveX
6. Jscript
7. C#
8. VBScript